

# THE EQUINE CLICKER SHOW RUBRIC

## CLASS 324: GROUND POLE PATTERN

**Level 3:** Specialized Riding

**Division 2:** Jumping

**Objective:** To demonstrate rhythm, balance, and geometry over a ground pole course.

**Equipment:** Ridden

**Arena:** Jumping Arena

**Contact:** Full

Behavior	Description	Points	Score	Remarks
1. Calm Default	The equine remains still and calm, with head forward in a clam default position, as the competitor provides a click & treat from each side of the horse's body.	10		
2. Wall Line	The equine is focused, forward, & rhythmic, traveling in a straight line.	10		
3. Diagonal	The equine is focused, forward, & rhythmic, traveling in a straight line with balanced bend in the corners.	10		
4. Short Edge	The equine is focused, forward, & rhythmic, traveling in a straight line with balanced bend in the corners.	10		
5. Wall Line	The equine is focused, forward, & rhythmic, traveling in a straight line.	10		
6. Diagonal	The equine is focused, forward, & rhythmic, traveling in a straight line with balanced bend in the corners.	10		
7. Short Edge	The equine is focused, forward, & rhythmic, traveling in a straight line with balanced bend in the corners.	10		
8. Halt, Back	After pausing in a calm default position, the equine backs two steps.	10		
<b>Equine Overall</b> <i>Check if accomplished</i> <i>1 pt each</i>	<input type="checkbox"/> Relaxation <input type="checkbox"/> Willingness <input type="checkbox"/> Precision <input type="checkbox"/> Movement <input type="checkbox"/> Turnout	5		
<b>Competitor Overall</b> <i>Check if accomplished</i> <i>1 pt each</i>	<input type="checkbox"/> Relaxation <input type="checkbox"/> Confidence <input type="checkbox"/> Communication <input type="checkbox"/> Attunement <input type="checkbox"/> Turnout	5		

### Notes

Total Score: \_\_\_\_\_ / 90 = \_\_\_\_\_ %

## CLASS 324: GROUND POLE PATTERN

**Level 3:** Specialized Riding

**Division 2:** Jumping

**Objective:** To demonstrate rhythm, balance, and geometry over a ground pole course.

**Equipment:** Ridden

**Arena:** Jumping Arena

**Contact:** Full

